The Legend of Zelda Video Game

1.	Adjective
2.	Plural Noun
3.	Noun
4.	Noun
5.	Adjective
6.	Proper Noun
7.	Plural Noun
8.	Adverb
9.	Noun
10.	Adjective
11.	Proper Noun
12.	Verb

The Legend of Zelda Video Game

Long ago three goddesses descended and created the world of Hyrule. Din, the <u>Adjective</u> red goddess, with her powerful, flaming <u>Plural noun</u> cultivated the empty space, and created the red <u>Noun</u>. Nayru, the beautiful blue goddess, bestowed her divine <u>Noun</u> upon the land and created the skies to give a sense of justice and order to the world and to guide the people in the goddesses' absence. Farore, the gentle <u>Adjective</u> goddess, endowed Hyrule with her powers so that courageous living beings would follow this justice.

After their work was completed, the goddesses left a magical artifact called the <u>Proper noun</u> which could grant the wishes of the user. It consisted of three golden <u>Plural noun</u> (each <u>Adverb</u> called a 'Triforce' one of Wisdom, one of Power, and one of Courage), held in proximity by a magic <u>Noun</u>. However, because the Triforce was inanimate and did not judge between good and evil, the goddesses placed the Triforce in an alternate world called the <u>Adjective</u> <u>Proper noun</u> hoping that a worthy person would one day <u>Verb</u> it.

©2025 WordBlanks.com · All Rights Reserved.