

# Harry potter 1

1. Boys Name 1
2. Boys Name 3
3. Boys Name 4
4. Crazy Name
5. Boys Name 5
6. Boys Name 6
7. Surname 1
8. Plural Noun
9. Location
10. Noun
11. Location
12. Plural Noun
13. Noun
14. Noun
15. Animal
16. Location
17. Surname 2
18. Noun
19. Location
20. Boys Name 7
21. Boys Name 8
22. Boys Name 9
23. Surname 3

24. Boys Name 10
25. Surname 4
26. Location
27. Noun
28. Crazy Name
29. Boys Name 7
30. Boys Name 11
31. Surname 5
32. Noun
33. Boys Name 7
34. Surname 6
35. Location
36. Boys Name 7
37. Location
38. Location
39. Boys Name 7
40. Boys Name 7
41. Boys Name 12
42. Boys Name 13
43. Location
44. Boys Name 7
45. Location
46. Boys Name 14
47. Noun
48. Location

49. Noun

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50. Boys Name 7

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the most powerful Dark wizard in history, killed \_\_\_\_\_<sup>boys name 2</sup> parents but mysteriously vanished after trying to kill \_\_\_\_\_<sup>boys name 2</sup>. While the wizarding world was celebrating \_\_\_\_\_<sup>boys name 1</sup> downfall, Professor \_\_\_\_\_<sup>Boys name 3</sup> Professor \_\_\_\_\_<sup>girls name 1</sup> and \_\_\_\_\_<sup>Boys name 4</sup> placed the one year-old orphan in the care of his \_\_\_\_\_<sup>Crazy name</sup> (non-wizard) aunt, uncle, and cousin: \_\_\_\_\_<sup>Boys name 5</sup> \_\_\_\_\_<sup>girls name 2</sup> and \_\_\_\_\_<sup>Boys name 6</sup> \_\_\_\_\_<sup>Surname 1</sup>.

For ten years, they and their son \_\_\_\_\_<sup>boys name 6</sup> neglected and bullied \_\_\_\_\_<sup>boys name 2</sup>. Shortly before \_\_\_\_\_<sup>boys name 2</sup> eleventh birthday, a series of \_\_\_\_\_<sup>Plural noun</sup> addressed to \_\_\_\_\_<sup>boys name 2</sup> arrive, but \_\_\_\_\_<sup>boys name 5</sup> destroys them before \_\_\_\_\_<sup>boys name 2</sup> can read them. To get away from the \_\_\_\_\_<sup>plural noun</sup> \_\_\_\_\_<sup>noun</sup> \_\_\_\_\_<sup>boys name 5</sup> takes the family to a lonely \_\_\_\_\_<sup>Location</sup>. As they are settling in, \_\_\_\_\_<sup>boys name 4</sup> bursts through the \_\_\_\_\_<sup>Noun</sup> to tell \_\_\_\_\_<sup>boys name 2</sup> what the \_\_\_\_\_<sup>surname 1</sup> have kept him from finding out: \_\_\_\_\_<sup>boys name 2</sup> is a wizard and has been accepted at \_\_\_\_\_<sup>crazy name 2</sup>.

\_\_\_\_\_<sup>boys name 4</sup> takes \_\_\_\_\_<sup>boys name 2</sup> to \_\_\_\_\_<sup>Location</sup> a magically-concealed shopping precinct in London, where \_\_\_\_\_<sup>boys name 2</sup> is bewildered to discover how famous he is among wizards as "the boy who lived

."; He also finds that he is quite wealthy, since a bequest from his parents has remained on deposit at

\_\_\_\_\_ crazy name 3 Wizarding Bank. Guided by \_\_\_\_\_ boys name 4 he buys the \_\_\_\_\_ Plural noun and

\_\_\_\_\_ Noun he needs for \_\_\_\_\_ crazy name 2. At the \_\_\_\_\_ Noun shop, he finds that the only \_\_\_\_\_ noun

that works well for him is the twin of \_\_\_\_\_ boys name 1. Both \_\_\_\_\_ noun contain feathers from the same

\_\_\_\_\_ Animal.

A month later \_\_\_\_\_ boys name 2 leaves the \_\_\_\_\_ surname 1; home to catch the \_\_\_\_\_ crazy name 2 Express

from \_\_\_\_\_ Location railway station. There he meets the \_\_\_\_\_ Surname 2 family, who show him how to pass

through the magical \_\_\_\_\_ Noun to \_\_\_\_\_ Location where the train is waiting. While on the train

\_\_\_\_\_ boys name 2 makes friends with \_\_\_\_\_ Boys name 7 \_\_\_\_\_ surname 2 who tells him that someone tried to

rob a vault at \_\_\_\_\_ crazy name 3. Another new pupil, \_\_\_\_\_ Boys name 8 accompanied by his sidekicks

\_\_\_\_\_ Boys name 9 \_\_\_\_\_ Surname 3 and \_\_\_\_\_ Boys name 10 \_\_\_\_\_ Surname 4 offers to advise \_\_\_\_\_ boys

\_\_\_\_\_ name 2 but \_\_\_\_\_ boys name 2 dislikes \_\_\_\_\_ boys name 8 arrogance and prejudice.

Before the term's first dinner in the school's Great \_\_\_\_\_ Location the new pupils are allocated to houses by the

magical

Sorting \_\_\_\_\_ Noun \_\_\_\_\_. When it is \_\_\_\_\_ boys name 2 \_\_\_\_\_ turn to be sorted, the \_\_\_\_\_ noun \_\_\_\_\_ wonders whether he should be in \_\_\_\_\_ Crazy name \_\_\_\_\_ but when \_\_\_\_\_ boys name 2 \_\_\_\_\_ objects, the \_\_\_\_\_ noun \_\_\_\_\_ sends him to join the \_\_\_\_\_ surname 2 \_\_\_\_\_ in \_\_\_\_\_ crazy name 4 \_\_\_\_\_. While \_\_\_\_\_ boys name 2 \_\_\_\_\_ is eating, Professor \_\_\_\_\_ boys name 15 \_\_\_\_\_ catches his eye and \_\_\_\_\_ boys name 2 \_\_\_\_\_ feels a sudden stab of pain in the scar \_\_\_\_\_ boys name 1 \_\_\_\_\_ left on his forehead.

After a horrible first Potions lesson with \_\_\_\_\_ boys name 15 \_\_\_\_\_ \_\_\_\_\_ boys name 2 \_\_\_\_\_ and \_\_\_\_\_ Boys name 7 \_\_\_\_\_ visit \_\_\_\_\_ boys name 4 \_\_\_\_\_ who lives in a rustic house on the edge of the Forbidden \_\_\_\_\_ location \_\_\_\_\_. There they learn that the attempted robbery at \_\_\_\_\_ crazy name 3 \_\_\_\_\_ happened the day \_\_\_\_\_ boys name 2 \_\_\_\_\_ withdrew money. \_\_\_\_\_ boys name 2 \_\_\_\_\_ remembers that \_\_\_\_\_ boys name 4 \_\_\_\_\_ had removed a small package from the vault that was broken into and searched.

During the new pupils'; first broom flying lesson, \_\_\_\_\_ Boys name 11 \_\_\_\_\_ Surname 5 \_\_\_\_\_ breaks his wrist, and \_\_\_\_\_ boys name 8 \_\_\_\_\_ takes advantage to throw the forgetful \_\_\_\_\_ boys name 11 \_\_\_\_\_ fragile \_\_\_\_\_ Noun \_\_\_\_\_ high in the air. \_\_\_\_\_ boys name 2 \_\_\_\_\_ gives chase on his broomstick, catching the \_\_\_\_\_ noun \_\_\_\_\_ inches from the ground.

Professor

\_\_\_\_\_ girls name 1 \_\_\_\_\_ dashes out and appoints him as the new Seeker for the \_\_\_\_\_ crazy name 4 \_\_\_\_\_ Quidditch team.

When \_\_\_\_\_ boys name 8 \_\_\_\_\_ tricks \_\_\_\_\_ Boys name 7 \_\_\_\_\_ and \_\_\_\_\_ boys name 2 \_\_\_\_\_ accompanied by \_\_\_\_\_ boys name 11 \_\_\_\_\_ and the bossy \_\_\_\_\_ girls name 3 \_\_\_\_\_ Surname 6 \_\_\_\_\_ into a midnight excursion, they accidentally enter a forbidden \_\_\_\_\_ Location \_\_\_\_\_ and find a huge three-headed \_\_\_\_\_ animal \_\_\_\_\_. The group hastily retreats, and \_\_\_\_\_ girls name 3 \_\_\_\_\_ notices that the \_\_\_\_\_ animal \_\_\_\_\_ is standing over a trap-door. \_\_\_\_\_ boys name 2 \_\_\_\_\_ concludes that the \_\_\_\_\_ animal \_\_\_\_\_ is guarding the package \_\_\_\_\_ boys name 4 \_\_\_\_\_ retrieved from \_\_\_\_\_ crazy name 3 \_\_\_\_\_.

After \_\_\_\_\_ Boys name 7 \_\_\_\_\_ criticises \_\_\_\_\_ girls name 3 \_\_\_\_\_ ostentatious proficiency in Charms, she hides in tears in the girls'; toilet. Professor \_\_\_\_\_ boys name 16 \_\_\_\_\_ reports that a \_\_\_\_\_ animal \_\_\_\_\_ has entered the \_\_\_\_\_ Location \_\_\_\_\_.

While everyone else returns to their \_\_\_\_\_ Location \_\_\_\_\_ \_\_\_\_\_ boys name 2 \_\_\_\_\_ and \_\_\_\_\_ Boys name 7 \_\_\_\_\_ rush to warn \_\_\_\_\_ girls name 3 \_\_\_\_\_. The \_\_\_\_\_ animal \_\_\_\_\_ corners \_\_\_\_\_ girls name 3 \_\_\_\_\_ in the toilet but when \_\_\_\_\_ boys name 2 \_\_\_\_\_ sticks his wand up one of its nostrils, \_\_\_\_\_ Boys name 7 \_\_\_\_\_ uses the levitation spell to knock out the \_\_\_\_\_ animal \_\_\_\_\_ with its own \_\_\_\_\_ noun \_\_\_\_\_. Afterwards, several professors arrive and \_\_\_\_\_ girls name 3 \_\_\_\_\_ takes the blame for the battle and becomes a firm friend of the two boys.

The evening before \_\_\_\_\_ boys name 2 first Quidditch match, he sees \_\_\_\_\_ boys name 15 receiving medical attention from \_\_\_\_\_ Boys name 12 for a bite on his leg by the three-headed \_\_\_\_\_ animal. During the game, \_\_\_\_\_ boys name 2 broomstick goes out of control, endangering his life, and \_\_\_\_\_ girls name 3 notices that \_\_\_\_\_ boys name 15 is staring at \_\_\_\_\_ boys name 2 and muttering. She dashes over to the Professors' stand, knocking over Professor \_\_\_\_\_ boys name 16 in her haste, and sets fire to \_\_\_\_\_ boys name 15 robe. \_\_\_\_\_ boys name 2 regains control of his broomstick and catches the Golden Snitch, winning the game for \_\_\_\_\_ crazy name 2. \_\_\_\_\_ name 4 refuses to believe that \_\_\_\_\_ boys name 15 was responsible for \_\_\_\_\_ boys name 2 danger, but lets slip that he bought the three-headed \_\_\_\_\_ animal and that the \_\_\_\_\_ animal is guarding a secret that belongs to Professor \_\_\_\_\_ boys name 3 and someone called \_\_\_\_\_ Boys name 13 surname 7. \_\_\_\_\_ boys name 2 and the \_\_\_\_\_ surname 2 stay at \_\_\_\_\_ crazy name 2 for Christmas, and one of \_\_\_\_\_ boys name 2 presents, from an anonymous donor, is an Invisibility Cloak owned by his father. \_\_\_\_\_ boys name 2 uses the Cloak to search the \_\_\_\_\_ Location Restricted Section for information about the mysterious \_\_\_\_\_ surname 7 has to evade \_\_\_\_\_ boys name 15 and \_\_\_\_\_ boys name 12 after an enchanted book shrieks an alarm,

and slips into a room containing the Mirror of Erised, which shows his parents and several of their ancestors.

\_\_\_\_\_ boys name 2 becomes addicted to the Mirror's visions and is rescued by Professor \_\_\_\_\_ boys name 3 who explains that it shows what the viewer most desperately longs for.

When the rest of the pupils return for the next term, \_\_\_\_\_ boys name 8 plays a prank on \_\_\_\_\_ boys name 11 and \_\_\_\_\_ boys name 2 consoles \_\_\_\_\_ boys name 11 with a sweet. The collectible card wrapped with the sweet identifies \_\_\_\_\_ surname 7 as an alchemist. \_\_\_\_\_ girls name 3 soon finds that he is a 665-year-old man who possesses the only known Philosopher's stone, from which can be extracted an elixir of life. A few days later \_\_\_\_\_ boys name 2 notices \_\_\_\_\_ boys name 15 sneaking towards the outskirts of the Forbidden \_\_\_\_\_ location.

There he half-hears a furtive conversation about the Philosopher's Stone, in which \_\_\_\_\_ boys name 15 asks Professor \_\_\_\_\_ boys name 16 if he has found a way past the three-headed \_\_\_\_\_ animal and menacingly tells \_\_\_\_\_ boys name 16 to decide whose side he is on. \_\_\_\_\_ boys name 2 concludes that \_\_\_\_\_ boys name 15 is trying to steal the Stone and \_\_\_\_\_ boys name 16 has prepared a series of defences for it, which was an almost fatal mistake.

The

three friends discover that \_\_\_\_\_<sup>boys name 4</sup> is raising a baby dragon, which is against wizard law, and arrange to smuggle it out of the country around midnight. \_\_\_\_\_<sup>boys name 8</sup> arrives, hoping to raise the alarm and get them into trouble, and goes to tell Professor \_\_\_\_\_<sup>girls name 1</sup>. Although \_\_\_\_\_<sup>Boys name 7</sup> is bitten by the dragon and is sent to the \_\_\_\_\_<sup>Location</sup> \_\_\_\_\_<sup>boys name 2</sup> and \_\_\_\_\_<sup>girls name 3</sup> spirit the dragon safely away. However, they are caught, and \_\_\_\_\_<sup>boys name 2</sup> loses the Invisibility Cloak. As part of their punishment, \_\_\_\_\_<sup>boys name 2</sup> \_\_\_\_\_<sup>girls name 3</sup> \_\_\_\_\_<sup>boys name 8</sup> and \_\_\_\_\_<sup>boys name 11</sup> (who, trying to stop \_\_\_\_\_<sup>boys name 2</sup> and \_\_\_\_\_<sup>girls name 3</sup> after hearing what \_\_\_\_\_<sup>boys name 8</sup> had been saying, had been caught by \_\_\_\_\_<sup>girls name 1</sup> as well) are compelled to help \_\_\_\_\_<sup>boys name 4</sup> to rescue a badly-injured unicorn in the Forbidden \_\_\_\_\_<sup>location</sup>. They split into two parties, and \_\_\_\_\_<sup>boys name 2</sup> and \_\_\_\_\_<sup>boys name 8</sup> find the unicorn dead, surrounded by its blood. A hooded figure crawls to the corpse and drinks the blood, while \_\_\_\_\_<sup>boys name 8</sup> screams and flees. The hooded figure moves towards \_\_\_\_\_<sup>boys name 2</sup> who is knocked out by an agonising pain spreading from his scar. When \_\_\_\_\_<sup>boys name 2</sup> regains consciousness, the hooded figure has gone and a centaur, \_\_\_\_\_<sup>Boys name 14</sup> offers to give him a ride back to the school. The centaur tells \_\_\_\_\_<sup>boys name 2</sup> that drinking a unicorn's blood will save the life of a mortally injured person, but leaves them only barely alive. \_\_\_\_\_<sup>boys name 14</sup> suggests \_\_\_\_\_<sup>boys name 1</sup> drank the unicorn's blood to gain enough strength to make the elixir of life from the Philosopher's Stone, and regain full health by drinking that. On his return, \_\_\_\_\_<sup>boys name 2</sup> finds that someone has slipped the Invisibility Cloak under his sheets.

A few weeks later, while relaxing after the end-of-session examinations, \_\_\_\_\_<sup>boys name 2</sup> suddenly wonders how something as illegal as a dragon's egg came into \_\_\_\_\_<sup>boys name 4</sup> possession. The gamekeeper says he was given it by a hooded stranger who bought him several \_\_\_\_\_<sup>Noun</sup> and asked him how to get past the three-headed \_\_\_\_\_<sup>animal</sup> which \_\_\_\_\_<sup>boys name 4</sup> admits is easy â?? music sends it to sleep. Realising that one of the Philosopher's Stone's defences is no longer secure, \_\_\_\_\_<sup>boys name 2</sup> goes to inform Professor \_\_\_\_\_<sup>boys name 3</sup> only to find that the headmaster has just left for an important meeting. \_\_\_\_\_<sup>boys name 2</sup> concludes that \_\_\_\_\_<sup>boys name 15</sup> faked the message that called \_\_\_\_\_<sup>boys name 3</sup> away and will try to steal the Stone that night.

Covered by the Invisibility Cloak, \_\_\_\_\_<sup>boys name 2</sup> and his two friends go to the three-headed \_\_\_\_\_<sup>animal</sup> \_\_\_\_\_<sup>Location</sup> where \_\_\_\_\_<sup>boys name 2</sup> sends the \_\_\_\_\_<sup>animal</sup> to sleep by playing a flute given to him by \_\_\_\_\_<sup>boys name 4</sup> for Christmas. After lifting the \_\_\_\_\_<sup>Noun</sup> they encounter a series of obstacles, each of which requires special skills possessed by one of the three, and one of which requires \_\_\_\_\_<sup>Boys name 7</sup> to sacrifice himself in a game of wizard's chess. In the final room \_\_\_\_\_<sup>boys name 2</sup> now alone, finds \_\_\_\_\_<sup>boys name 16</sup> rather than \_\_\_\_\_<sup>boys name 15</sup>. \_\_\_\_\_<sup>boys name 16</sup> admits that he let in the \_\_\_\_\_<sup>animal</sup> that tried to kill \_\_\_\_\_<sup>girls name 3</sup> on Halloween, and that he tried to kill \_\_\_\_\_<sup>boys name 2</sup> during the first Quidditch match but was knocked over by \_\_\_\_\_<sup>girls name 3</sup>. \_\_\_\_\_<sup>boys name 15</sup> had been trying to protect \_\_\_\_\_<sup>boys name 2</sup> and

suspected \_\_\_\_\_ boys name 16 \_\_\_\_\_ boys name 16 serves \_\_\_\_\_ boys name 1 \_\_\_\_\_ and, after failing to steal the Philosopher's Stone from \_\_\_\_\_ crazy name 3 \_\_\_\_\_ allowed his master to possess him in order to improve their chances of success. However the only other object in the room is the Mirror of Erised, and \_\_\_\_\_ boys name 16 \_\_\_\_\_ can see no sign of the Stone. At \_\_\_\_\_ boys name 1 \_\_\_\_\_ bidding, \_\_\_\_\_ boys name 16 \_\_\_\_\_ forces \_\_\_\_\_ boys name 2 \_\_\_\_\_ to stand in front of the Mirror. \_\_\_\_\_ boys name 2 \_\_\_\_\_ feels the Stone drop into his pocket and tries to stall. \_\_\_\_\_ boys name 16 \_\_\_\_\_ removes his turban, revealing the face of \_\_\_\_\_ boys name 1 \_\_\_\_\_ on the back of his head. \_\_\_\_\_ boys name 1 \_\_\_\_\_ / \_\_\_\_\_ boys name 16 \_\_\_\_\_ tries to grab the Stone from \_\_\_\_\_ boys name 2 \_\_\_\_\_ but simply touching \_\_\_\_\_ boys name 2 \_\_\_\_\_ causes \_\_\_\_\_ boys name 16 \_\_\_\_\_ flesh to burn. After further struggles \_\_\_\_\_ boys name 2 \_\_\_\_\_ passes out.

He awakes in the school hospital, where Professor \_\_\_\_\_ boys name 3 \_\_\_\_\_ tells him that he survived because his mother sacrificed her life to protect him, and \_\_\_\_\_ boys name 1 \_\_\_\_\_ could not understand the power of such love. \_\_\_\_\_ boys name 1 \_\_\_\_\_ left \_\_\_\_\_ boys name 16 \_\_\_\_\_ to die, and is likely to return by some other means. \_\_\_\_\_ boys name 3 \_\_\_\_\_ had foreseen that the Mirror would show \_\_\_\_\_ boys name 1 \_\_\_\_\_ / \_\_\_\_\_ boys name 16 \_\_\_\_\_ only themselves making the elixir of life, as they wanted to use the Philosopher's Stone; \_\_\_\_\_ boys name 2 \_\_\_\_\_ was able to see the Stone in the Mirror because he wanted to find it but not to use it. The Stone has now been destroyed.

\_\_\_\_\_ boys name 2 \_\_\_\_\_ returns

to the \_\_\_\_\_surname 1\_\_\_\_\_for the summer holiday, but does not tell them that under-age wizards are forbidden to  
use magic outside \_\_\_\_\_crazy name 2\_\_\_\_\_.