

# How to do the Infinite Sword Glitch

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24. First Name Of A Person
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41. Adjective
42. Adjective
43. Noun
44. Noun
45. Verb Base Form
46. Noun
47. Emotion

# How to do the Infinite Sword Glitch

The \_\_\_\_\_ Adjective Sword Glitch (AKA \_\_\_\_\_ Acronym) is a trick in The Legend of \_\_\_\_\_ First Name of a  
\_\_\_\_\_ Person: \_\_\_\_\_ Instrument of Time. It is a fairly \_\_\_\_\_ Adjective trick to do and has a variety of  
\_\_\_\_\_ Noun Plural.

## Prerequisites:

Before attempting to \_\_\_\_\_ Verb Base Form this glitch, you should make sure you have the appropriate  
\_\_\_\_\_ Noun Plural. You will need a swingable \_\_\_\_\_ Noun of some kind. Valid items include  
\_\_\_\_\_ Weapon - Plural, sticks, and the Megaton \_\_\_\_\_ Tool. Additionally, you need to have a \_\_\_\_\_ Noun  
that you can \_\_\_\_\_ Verb Base Form in front of you. The Hylian \_\_\_\_\_ Repeat Last Noun will not work if you are a  
\_\_\_\_\_ Noun.

## Performing the Glitch:

This glitch is performed by \_\_\_\_\_ Verb Present ends in ING a \_\_\_\_\_ Noun with an A button action. Simply  
crouch stab nearby, then time an A press at the right frame to \_\_\_\_\_ Verb Base Form the \_\_\_\_\_ Repeat Last Noun  
with the action. This is a \_\_\_\_\_ Adjective trick, so it will take a bit of practice. While \_\_\_\_\_ Verb Present ends in  
\_\_\_\_\_ ING the button after \_\_\_\_\_ Verb Present ends in ING will work if you are just learning it, the timing will  
eventually become \_\_\_\_\_ Noun Plural.

There

are several Noun Plural that work for this. Some of these include:

- Reading a Noun

- Talking to someone (pressing C-up to talk to First Name of a Person works for this)

- Picking up a Noun (provided you can Verb Base Form it)

- Picking up a Noun

The most Adjective way to do this is to use a Repeat Last Noun. You do have to be quick though, or

the Repeat Last Noun may explode in your Body Part - Plural!

Properties of the Glitch:

While in this state, you will notice that the Noun does not properly follow you. This is a

Adjective side effect, but can be a way to tell that the glitch Verb Past Tense.

You will also notice that your Noun leaves behind an afterimage. This is because it's actually

Verb Present ends in ING every frame! You can use this to Verb Base Form enemies by simply

Verb Present ends in ING into them. Touching them with your Direction side is more consistent than

running into them Adverb.

Finally, you cannot fall or Verb Base Form off of Noun Plural while in this state. You can use this to

navigate

\_\_\_\_\_ Adjective areas, or to perform more \_\_\_\_\_ Adjective glitches such as \_\_\_\_\_ Noun hovering.

Taking any form of \_\_\_\_\_ Noun will cause you to leave this state. You can also \_\_\_\_\_ Verb Base Form your  
weapon or tap your \_\_\_\_\_ Noun button to do so.

\_\_\_\_\_ Emotion glitching!