

## Rules

1. Sport \_\_\_\_\_
2. Number \_\_\_\_\_
3. Object \_\_\_\_\_
4. Proper Noun \_\_\_\_\_
5. Sports Position \_\_\_\_\_
6. Object \_\_\_\_\_
7. Number \_\_\_\_\_
8. Number \_\_\_\_\_
9. Object \_\_\_\_\_
10. Proper Noun \_\_\_\_\_
11. Sports Position \_\_\_\_\_
12. Proper Noun \_\_\_\_\_
13. Number \_\_\_\_\_
14. Sports Position \_\_\_\_\_

# Rules

\_\_\_\_ Sport \_\_\_\_\_ makes use of \_\_\_\_\_ Number \_\_\_\_\_ \_\_\_\_\_ Object \_\_\_\_\_ - the \_\_\_\_\_ Proper Noun \_\_\_\_\_, which is used by the \_\_\_\_\_ Sports position \_\_\_\_\_ to score goals by throwing them through the opponent team's \_\_\_\_\_ Object \_\_\_\_\_, which fetches the team \_\_\_\_\_ Number \_\_\_\_\_ points. The \_\_\_\_\_ Number \_\_\_\_\_ \_\_\_\_\_ Object \_\_\_\_\_, called the \_\_\_\_\_ Proper Noun \_\_\_\_\_ is used by the \_\_\_\_\_ Sports position \_\_\_\_\_ of the team to aim at the players of the opponent teams to distract and impede during the match. The \_\_\_\_\_ Proper Noun \_\_\_\_\_ as described above carries \_\_\_\_\_ Number \_\_\_\_\_ points and is used to end the match when caught by the \_\_\_\_\_ Sports position \_\_\_\_\_ of one of the playing teams.