

## D&D Greentext

1. Noun
2. Noun
3. Noun Plural
4. Adjective
5. Verb
6. Noun
7. Noun
8. Type Of Person
9. Verb Ending In Ing
10. Body Part
11. Noun Plural
12. Adverb
13. Noun Plural
14. Verb Ending In Ing
15. Body Part
16. Verb Ending In Ing
17. Adjective
18. Noun

# D&D Greentext

Rogue and \_\_\_\_\_ kept \_\_\_\_\_ of \_\_\_\_\_ but were \_\_\_\_\_ enough to not use it without knowing what it could possibly do, I \_\_\_\_\_ up a \_\_\_\_\_ instead.

As the \_\_\_\_\_ progresses, the \_\_\_\_\_ develops a habit of \_\_\_\_\_ the rogue in the \_\_\_\_\_ occasionally with no real reason behind it, just lolsorandumb crap new \_\_\_\_\_ like to do.

Rogue \_\_\_\_\_ gathers enough info on what the different \_\_\_\_\_ in the DoW do, decides to risk \_\_\_\_\_ a \_\_\_\_\_.

Another \_\_\_\_\_ wish card.

Everything we ever did in this game seemed to be a \_\_\_\_\_ success or a huge \_\_\_\_\_.