

Link's Awakening (Chapter 1)

1. Material
2. Weapon
3. Zelda Enemy
4. Weapon Action With Ed
5. Same As Three
6. Valuable Item
7. Same As Six
8. Same As Two
9. Zelda Enemy
10. Same As Four
11. Same As Nine
12. Same As Nine
13. Colour
14. Valuable Item
15. Zelda Boss
16. Same As Fifteen With S
17. Same As Fifteen

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Link awakens on a(n) island, left with only food and and a Material Weapon. Link wonders how he got to the island. Suddenly, he saw a(n) Zelda Enemy. Link Weapon Action with Ed it quickly. The Same as Three drops a Valuable Item. Luckily, Link saw a store nearby. He spent the Same as Six on a better Same as Two.

Link saw a dungeon also, so he went into the dungeon. Link came face to face with a(n) Zelda Enemy. Link Same as Four the Same as Nine. The Same as Nine dropped a Colour Valuable Item. Link went into the next room.

He suddenly came face to face with Zelda Boss. He decided to defeat it by reflecting same as Fifteen with s attacks. Link's plan worked! Same as Fifteen was destroyed.