

HANGOUTS MAD LIB 2

1. Event
2. Game Name
3. Verb - Past Tense
4. Adjective
5. Noun
6. Location
7. Noun - Plural
8. Verb - Present Ends In Ing
9. Verb - Present Ends In S
10. Verb - Present Ends In S
11. Verb - Present Ends In S
12. Noun
13. Verb - Past Tense
14. Noun
15. Noun - Plural
16. Verb - Past Tense
17. Verb - Base Form
18. Adjective
19. Noun - Plural
20. Verb - Past Tense
21. Adjective
22. Verb - Base Form
23. Verb - Past Tense
24. Verb - Base Form

25. Verb - Present Ends In S

26. Verb - Base Form

27. Verb - Present Ends In Ing

28. Verb - Past Tense

29. Noun - Plural

30. Noun - Plural

31. Verb - Past Tense

32. Verb - Past Tense

33. Noun

34. Noun

35. Verb - Present Ends In S

36. Adjective

37. Noun - Plural

38. Noun - Plural

39. Verb - Base Form

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Following the _____ Event _____ of _____ Game Name _____, Seija Kijin has _____ Verb - Past Tense _____ a _____ Adjective _____
_____ Noun _____ in _____ Location _____. There has been _____ Noun - Plural _____ _____ Verb - Present ends in ING _____ that
whoever _____ Verb - Present ends in S _____ her _____ Verb - Present ends in S _____ an _____ Noun _____. Since Seija has
_____ Verb - Past Tense _____ a _____ Noun _____, _____ Noun - Plural _____ have _____ Verb - Past Tense _____ to _____ Verb - Base _____
Form _____ Adjective _____ Noun - Plural _____ that's _____ Verb - Past Tense _____ Adjective _____ to _____ Verb -
Base Form _____, but Seija is _____ Verb - Past Tense _____ to not _____ Verb - Base Form _____ and _____ Verb - Present ends in S _____ to
_____ Verb - Base Form _____ _____ Verb - Present ends in ING _____ the _____ Verb - Past Tense _____ Noun - Plural _____.

Later on however, the _____ Noun - Plural _____ have _____ Verb - Past Tense _____ notice and have _____ Verb - Past Tense _____ up
a _____ Noun _____ about her _____ Noun _____, which _____ Verb - Present ends in S _____ Adjective _____ Noun -
Plural _____ and _____ Noun - Plural _____ to try and _____ Verb - Base Form _____ her.