

# Minecraft

1. Noun
2. Noun
3. Noun
4. Noun

# Minecraft

The creative and building aspects of Minecraft allow \_\_\_\_\_ Noun to build constructions out of textured cubes in a 3D procedurally generated world. Other activities in the game include exploration, gathering resources, crafting, and combat. \_\_\_\_\_ Noun in its commercial release has two principal modes: survival, which requires players to acquire resources and maintain their health and hunger; and creative, where players have an unlimited supply of resources, the ability to fly, and no health or hunger. A third \_\_\_\_\_ Noun mode named hardcore is the same as survival, differing only in difficulty; it is set to the most difficult setting and respawning is disabled, forcing players to delete their worlds upon \_\_\_\_\_ Noun.