Log Horizon

Game Title
Game Genre
Number
Adjective
Noun
Noun
Noun
Nationality
Noun
Noun - Plural
Nationality
Adjective
Adjective
Nationality
Proper Noun
Event
Verb - Past Tense
Country
Verb - Base Form
Verb - Base Form
Verb - Past Tense
Verb - Past Tense
Noun

24.	Noun
25.	Noun
26.	Adjective
27.	Noun
28.	Country
	Noun
30.	Noun
31.	Noun
32.	Game Title
33.	Country
34.	Noun
35.	Noun
36.	Noun
37.	Noun
38.	Noun

Log Horizon

Game Title was the typical world phenomenon. It was the first game genre to last Number
decades and still be going strong, fueled by the love of its hardcore players. It was a
Noun, Noun and Noun MMO, one that had a nationality flair due to it being
its origin country. When the <u>Noun</u> <u>Noun - Plural</u> expansion came out, the <u>nationality</u> were
promised their own server at last. Characters would have to start out fresh on this,
server, but finally would get the server it had been awaiting- its own little
piece of the Proper Noun Project.
Then the happened.
Thousands of players across the world were suddenly into the game. Most of the players
in were on entirely new characters, newbies to this new part of the world. They were trapped,
with no way to, and no way to There wasn't even a way of
knowing whether they were within the game, or verb - Past Tense within a world
similar to the game had no basis in this world. Everyone was at the same No one
had Noun established on this new server. Adjective Noun, the server that was based of
of, was a no-man's: a foreign hat had yet to be explored. The
Noun of Game Title .
Players started in the equivalent of Now, a new is about to begin. Who will rise to? Who will fall into?
Only Noun and Noun will tell.

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