

## Bamsey Post generator

1. Your Smash Name
2. Move In Smash
3. Project M Character
4. Noun
5. Noun
6. Verb - Present Ends In Ing
7. Noun
8. Verb - Base Form
9. Verb - Base Form
10. Verb - Base Form
11. Verb - Base Form
12. Adjective
13. Noun
14. Noun
15. Noun

# Bamsey Post generator

I assume this is the \_\_\_\_\_ Your Smash name that didn't \_\_\_\_\_ Move in Smash for (ever) the majority of 2.1's  
\_\_\_\_\_ Project M character era (back when \_\_\_\_\_ Noun was broken) to such an absence that I actually bothered  
to comment directly about it...

If so, why did it take so long to bother \_\_\_\_\_ Noun at all?

Or rather, what was it that changed in your \_\_\_\_\_ Verb - Present ends in ING of the game that finally made you use  
\_\_\_\_\_ Noun?

Or rather, what's the difference between THEN and NOW in the way you \_\_\_\_\_ Verb - Base Form the game?

Or rather, what's the different between NOW and LATER in the way you \_\_\_\_\_ Verb - Base Form the game?

Changing the way you \_\_\_\_\_ Verb - Base Form things will always do more than changing the way you  
\_\_\_\_\_ Verb - Base Form things.

By a technicality, the ONLY REASON you're better NOW than you were THEN, is that you had less  
\_\_\_\_\_ Adjective THEN. The ONLY REASON you'll be better LATER than you are NOW, is the same thing.

The game won't change in 1 week, but you'll be \_\_\_\_\_ Noun in 1 week from now.

How does it happen/what causes it/why would that be?

Work with that, and you won't even have to play Smash AT ALL.

None

of you have to. You just do because it's very physically tangible and easy to do something you're used to and can make sense of.

The more you do what you're not used to, particularly when it involves the way you're mental positioning around the game, rather than physical connection to the game, the better you'll be without any regard for your environment, and your environment will improve with it.

\_\_\_\_\_ Noun \_\_\_\_\_ and \_\_\_\_\_ Noun \_\_\_\_\_ at its finest.