Bamsey Post generator

1.	Your Smash Name
2.	Move In Smash
3.	Project M Character
4.	Noun
5.	Noun
6.	Verb - Present Ends In Ing
7.	Noun
8.	Verb - Base Form
9.	Verb - Base Form
10.	Verb - Base Form
11.	Verb - Base Form
12.	Adjective
13.	Noun
14.	Noun
15.	Noun

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I assume this is the	Your Smash name	_ that didn't	Move in Smash	for (ever) the major	rity of 2.1's		
Project M character	_ era (back when _	Noun	was broken) to su	ach an absence that I a	ctually bothered		
to comment directly about it							
If so, why did it take so	o long to bother	Noun at	all?				
Or rather, what was it	that changed in you	l r Verb - Pre	sent ends in ING	of the game that finally	y made you use		
?							
Or rather, what's the di	ifference between 7	ΓΗΕΝ and NO	W in the way you	Verb - Base Form	the game?		
Or rather, what's the di	ifferent between No	OW and LATE	ER in the way you	1 Verb - Base Form	_ the game?		
Changing the way you things will always do more than changing the way you							
Verb - Base Form things.							
By a technicality, the ONLY REASON you're better NOW than you were THEN, is that you had less							
Adjective THEN. The ONLY REASON you'll be better LATER than you are NOW, is the same thing.							
The game won't change in 1 week, but you'll be in 1 week from now.							
How does it happen/what causes it/why would that be?							
Work with that, and you won't even have to play Smash AT ALL.							

None

of you have to. You just do because it's very physically tangible and easy to do something you're used to and can make sense of.

The more you do what you're not used to, particularly when it involves the way you're mental positioning around the game, rather than physical connection to the game, the better you'll be without any regard for your environment, and your environment will improve with it.

Noun and Noun at its finest.

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